

CrowPi Lessons with Python 2.7

- Lesson 1 Using the Buzzer for alert sound or notification.
- Lesson 2 Get input from button to control the Buzzer.
- Lesson 3 How Relay works and how to control it.
- Lesson 4 Send vibration signal to the vibration sensor.
- Lesson 5 Detect sound using the sound sensor.
- Lesson 6 Detect low or bright light using the Light sensor.
- Lesson 7 Detect room temperature and humidity using the DHT11 sensor.
- Lesson 8 Detect motion using the motion sensor.
- Lesson 9 Getting distance information using the Ultrasonic sensor.
- Lesson 10 Controlling the LCD Display.
- Lesson 11 Read / Write RFID card using the RFID module.
- Lesson 12 Using the step motor and making step movements.
- Lesson 13 Controlling servos motors using the servo interfaces.
- Lesson 14 Controlling the 8x8 Matrix LED.
- Lesson 15 Controlling the 7 Segment Display.
- Lesson 16 Detecting touch using the Touch Sensor.
- Lesson 17 Detecting tilt using the Tilt Sensor.
- Lesson 18 Using and controlling the Button Matrix.
- Lesson 19 Using and controlling the IR sensor
- Lesson 20 Making your own circuit board using the Bread Board

Introduction

Thank you for backing CrowPi on kickstarter and supporting our continues work on making everyone's making easier.

In the following file you'll find 20 lessons to get your hands on over the CrowPi.

The lessons are variant from complete beginner to more advanced, no matter what's your level of understanding we can promise you'll enjoy it.

During the lessons, the examples requires to download a file and execute it on the CrowPi, for that reason we've made 2 brief explanations on basic python and linux usage.

Both short tutorials explain how to download scripts from GitHub (code sharing platform where we keep our codes and scripts) and also executing the python scripts to be able to run the samples with ease.

The lessons begin with explaining briefly about the Raspberry Pi and it's GPIO methods, afterwards during the tutorials we'll use GPIO.IN and GPIO.OUT to control our sensors.

Some sensors are controllable by ports called SPi, we'll also explain how to use those in order to execute our scripts.

This tutorials are just the beginning.

We are looking forward to see what you will make with our CrowPi.



Sensors & modules list

The sensors below are listed to match the numbers on the CrowPi board:

- * 1 Raspberry Pi -
- * 2 GPIO LED Indicator -
- * 3 Breadboard Used to make custom circuits using outside modules which the CrowPi doesn't include
- * 4 LCD Module Used to show multi line information and text
- * 5 Power Circuit -
- * 6 Matrix LED Used to show text and other sorts of data
- * 7 Segment LED Used to show numbers and data
- * 8 Vibration module Used to make a strong vibration throughout the CrowPi board
- * 9 Light sensor Used to detect and measure the strength of the light in the room
- * 10 Buzzer Used to make a really loud buzzing alarm!
- * 11 Sound Sensor Used to detect loud noise in the room
- * 12 Motion sensor Used to detect motion in the room and around the CrowPi
- * 13 Ultrasonic sensor Used to measure distance between the sensor and an object on top of it!
- * 14,15 Servos interface 2 interfaces to connect servos and be able to rotate them in any direction you want!
- * 16 Step motor Used to control robots and machines in the industry, learn how to make step movements using this module!
- * 17 Tilt Sensor Used to detect a tilt in the CrowPi; whenever you tilt it to the right or to the left, you'll know!
- * 18 IR Sensor Used to send and receive IR signals; also able to copy them and transmit them back!
- * 19 Touch Sensor Works like a button but instead of clicking it detects touch!
- * 20 DH11 Sensor Used to check and measure the humidity and the temperature in the room!
- * 21 Relay Used to open and close electronic circuits to control electronics such as LED's!
- * 22 Matrix Buttons Can be used as a keypad or as multiple options buttons!

- * 23 Independent buttons Can be used to play games or control a robot!
- * 24 RFID Module Used to Read and Write data over RFID/NFC cards!
- * 25 Switches Used to switch between the sensors and modules as the Raspberry Pi doesn't contain enough GPIO pins

Switching between the modules

Understanding how to switch between the CrowPi sensors



The CrowPi board contains 2 "switches", and each switch contains 8 pins, total of 16 pins.

The switches enable us to change between usage of sensors and modules, as the Raspberry Pi supports only limited number of GPIO pins, but using those switches we can extend our capability to much more.

Using those switches is pretty easy and will be required in some of the lessons above.

The following sensors require using switches and changing them accordingly:

* Button array (the whole left switch is dedicated to the button array & independent button)

- * <u>Independent button (the whole left switch is dedicated to the button array & independent</u> <u>button</u>)
- * Vibration sensor (the right switch, first pin)
- * <u>Tilt sensor (the right switch, second pin)</u>
- * Step motor (the right switch, pins number: 3,4,5,6)
- * Servos (the right switch, number 7,8)

When you need to use one of those sensors, you'll need to switch to using the switch according to the right number. After the class or if you aren't using that sensor it's good practice to turn off the switch as some other sensors use those GPIO pins as well.

If you don't turn off unused pins and keep the switch on, that might cause conflict between sensors and the CrowPi might not work the way it should.

If you encounter any issue in the tutorials - make sure that the switch is turned on or off accordingly.

Basic Python and Linux usage

Cloning the git repository

This step is optional but makes it easier to execute scripts without the need to download each one separately.

All the scripts already exist on the desktop inside the "CrowPi" Folder, if you want to update the folder for any future changes, you can follow the following steps.

This incredibly useful way called "git cloning".

In simple terms: we will clone the GitHub directory where all the example scripts are located into our desktop environment so we won't need to download every single script every time. And how are we gonna do that? Using the git clone command:

1. Open "terminal". It looks like a black screen and we will use it to execute most of our python scripts and to download extensions and scripts from GitHub



- 2. After opening terminal successfully we'll need to clone the scripts directory into our desktop.
 - 1 cd Desktop

To do so you need to type in the terminal:

3. press "Enter" on your keyboard. Now you should be in your desktop folder which is your



desktop that you see.

- 4. Inside the terminal type the following command:
- 1 git clone https://github.com/Elecrow-keen/CrowPi.git
- 5. press ENTER and wait till the cloning process is complete.



- 6. After cloning the git repository, it should show up on our desktop as a "CrowPi" folder. Let's
 - 1 cd CrowPi



go into that folder by "cd" command so we can use the scripts that are inside

Now, during the tutorials all you need to do is execute the script. Learn how to execute the scripts on the next page!

* Note: every time you turn off your CrowPi you'll need to repeat the steps of going into the folder using the "CD" command. BUT you don't need to repeat the step of cloning or downloading the scripts from GitHub as they are already there on your desktop!

Basic Python and Linux usage

Executing Python scripts

After we've successfully downloaded our script from GitHub, we might want to execute it now. In order to execute the script, we'll need to run the "python" command inside the terminal. Follow the following steps in order to get the script running through the terminal:

- 1) Open "terminal". It looks like a black screen and we will use it to execute most of our python
 - scripts and to extensions and GitHub



download scripts from

- 2) Change folder into the desktop folder using "cd Desktop" as the command inside the terminal
 - 1 cd Desktop



- 3) Write the command "sudo python <script name>" in order to execute the python script, for
 - 1 sudo python buzzer.py



example "sudo python buzzer.py"

The sudo command gives us root permissions (admin permissions) which are required by the GPIO library, afterwards we write "python" to tell the system that we want to execute command using the python library. At the end, we write the script name as we downloaded it to the desktop, and that's it! You've successfully executed the python script.

Now that you know how to download scripts and execute them, we are ready to start the tutorials!

GPIO Usage introduction

Basics of GPIO and how to use GPIO Input/Output



Creative commons Attribution 1.0

In this lesson we'll go through understanding what GPIO is, how it works and how to control it.

What will you learn

At the end of this lesson you'll be able to:

- * Understand what GPIO is and how it works
- * Know the difference between the BCM and BOARD GPIO
- * Understand and be able to control both GPIO input and GPIO output

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

What is GPIO

"General-purpose input/output (GPIO) is a generic pin on an integrated circuit or computer board whose behavior—including whether it is an input or output pin—is controllable by the user at run time." ~ Wikipedia

In simple language:

GPIO pins have no specific dedicated purpose, they can either be configured as input pins or output pins and their general purpose depends on what you want to accomplish.

Example for input pin: a button would be considered input, because you click on it.

Example for output pin: a buzzer would be considered output, because it receives a signal to buzz.

The location of the GPIO pins

The GPIO pins located on the right side of the Raspberry Pi board if you're looking from the CrowPi perspective



GPIO Schemes

There are 2 possible Raspberry Pi GPIO Scheme: GPIO.BOARD and GPIO.BCM

The GPIO.BOARD option specifies that you are referring to the pins by the number of the pin and the plug - i.e the numbers printed on the board (inside the circles on the diagram below)

The GPIO.BCM option means that you are referring to the pins by the "Broadcom SOC channel" number, these are the numbers after "GPIO" in the green rectangles around the outside of the below diagrams:



Unfortunately the **BCM** numbers change between versions of the Pi1 Model B. So it is better and safer to use the **BOARD** numbers as they don't change.

How to use the GPIO pins

In our examples we use Python language to control the GPIO pins. In python, we have a strong magical library called "RPi.GPIO", which is a library that helps us to control the pins programmatically using Python.

Check the below example and the comments inside the code for a better understanding of how it works in the physical world.

The first step will be to import the library by the command "RPi.GPIO as GPIO"; afterwards comes the "time" library by "import time".

Then we setup the GPIO mode to GPIO.BOARD (not BCM as we discussed before)

We declare the input pin as pin number 11 for our example and output pin as pin 12.

(the input is the touch sensor and the output is the buzzer)

We send output to the output pin wait 1 second and then turn it off.

Then to confirm the input, we go through a loop till the GPIO.input receives the input signal, we print "Input Given" to make sure the click was confirmed, clean the GPIO using GPIO.cleanup() and quit the script.

In order to understand and grow your knowledge about GPIO's purpose and usage we highly recommend reading the official documentation about the RFID GPIO modules.

Follow this link to read more about the official Raspberry Pi GPIO Documentation:

https://pythonhosted.org/RPIO/

Using the buzzer as an alert notification



After the previous class, we understand how to use the GPIO pin both as output and input. To test it, we will go with real-life example and apply our knowledge from the previous class into one of the modules over the board.

The Module we will use is the "buzzer". The buzzer, as the name states, buzzes.

We will use the GPIO output to send a signal to the buzzer and close the circuit to make a loud buzzing noise, then we will send another signal to turn it off and close the circuit.

What will you learn

At the end of this lesson you'll be able to:

* Be able to control the buzzer module using GPIO output

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

Location of the buzzer on the CrowPi



The The buzzer is located on the right side of the CrowPi board, it's easily detected by the loud

noise it makes when activated

The first time you use your Raspberry Pi, the Buzzer sensor might be sealed with a protective sticker.

Make sure to unseal the sticker by simply tearing it off and expose the buzzer itself.

Activating the Buzzer

Just as in the previous example, we've prepared a special script with detailed comments that will explain how the whole buzzing process works and how we are able to control the buzzer using GPIO output.

At first we import RPi.GPIO library and the time library for sleeping. Then we configure the buzzer at pin 12, we will be setting up the mode of GPIO to GPIO BOARD and setting up the pin as OUTPUT pin.

We will output a buzzing signal for 0.5 seconds and then turn it off to prevent ongoing loud noise.

```
1
    #!/usr/bin/python
2
    # -*- coding: utf-8 -*-
 3
    # http://elecrow.com/
4
5
    import RPi.GPI0 as GPI0
6
    import time
7
8
    buzzer_pin = 12
9
10
    GPIO.setmode(GPIO.BOARD)
11
    GPI0.setup(buzzer_pin, GPI0.0UT)
12
13
    # Make buzzer sound
14
    GPI0.output(buzzer_pin, GPI0.HIGH)
15
    time.sleep(0.5)
16
    # Stop buzzer sound
17
    GPI0.output(buzzer_pin, GPI0.LOW)
18
19
    GPIO.cleanup()
```

Execute the following commands and try it by yourself:

```
1 cd /home/pi/Desktop/CrowPi/
```

2 sudo python buzzer.py

Get input from a button to control the Buzzer.



After successfully demonstrating how to turn on and off the buzzer now it's time to get things a bit more exciting. In this lesson we'll combine a button with the buzzer so the buzzer will turn on only by pressing the button.

This time we'll use 2 GPIO setups.

One will be the GPIO.INPUT which will take charge of the button as an input way to get the "press", another one will be the GPIO.OUTPUT which will send a signal to the buzzer to make some noise.

What will you learn

At the end of this lesson you'll be able to:

* Be able to activate the buzzer by pressing a button

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* Yes, the left switch - turn ALL the pins ON by turning them UP (refer to page number 5 if you forgot how to switch the sensors)

Activation button location

For our example we'll use the top button of the 4 buttons on the down left side next to the NFC module to activate the buzzer by pressing it



Technically, we can choose any of the 4 buttons out of the independent buttons, for convenience we'll use the top one of the 4 independent buttons.

In order to change which button we would like to use, we need to set a different GPIO pin that is suitable for the button we chose.

The 4 buttons GPIO pins numbers are:

GPIO37 - Up

- **GPIO27** Down
- GPIO35 Right

GPIO22 - Left

Try switching to any other of those GPIO numbers and see how it works!

Activating the Buzzer by pressing a button

For this part of our tutorial we'll need to use 2 GPIO settings, one is input and one is output.

The GPIO input will be used to determine whenever a button has been clicked or not, and the GPIO output will be used to to activate the buzzer as soon as the button is pressed.

As you can see in the image below - we set up 2 pins; one is buzzer_pin and one is button_pin, the action will be set to forever until CTRL+C is pressed,

If you push the up button on the CrowPi board, the buzzer will make sound! Stop pressing it and the

buzzer sound will stop.

```
1
    #!/usr/bin/python
2 # -*- coding: utf-8 -*-
3
    # http://elecrow.com/
4
5
   import RPi.GPI0 as GPI0
    import time
6
7
8
    # configure both button and buzzer pins
9
    button_pin = 37
    buzzer_pin = 12
10
11
12
    # set board mode to GPIO.BOARD
    GPIO.setmode(GPIO.BOARD)
13
14
15
    # setup button pin asBu input and buzzer pin as output
    GPI0.setup(button_pin, GPI0.IN, pull_up_down=GPI0.PUD_UP)
16
17
    GPI0.setup(buzzer_pin, GPI0.0UT)
18
19
   try:
20
        while True:
21
            # check if button pressed
22
            if(GPI0.input(button pin)):
23
                # set buzzer on
24
                GPI0.output(buzzer_pin, GPI0.HIGH)
25
            else:
26
                # it's not pressed, set button off
27
                GPI0.output(buzzer_pin, GPI0.LOW)
    except KeyboardInterrupt:
28
29
        GPIO.cleanup()
```

Execute the following commands and try it by yourself:

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python button_buzzer.py

How Relay works and how to control it.



After we've completely finished with the buzzing part, it's time to move on.

In lesson 3 we are going learn about how to use Relay, what's the function of the Relay and how to control it.

A *relay* is an electrically operated switch. Many *relays* use an electromagnet to mechanically operate a switch, but other operating principles are also used, such as solid-state *relays*. *Relays* are used where it is necessary to control a circuit via a separate low-power signal, or where several circuits must be controlled by one signal.

In our example we will show how to send a GPIO signal to open the relay and enable a custom circuit, and how to send another signal to close the relay, and close the circuit.

What will you learn

At the end of this lesson you'll be able to:

* Control a relay - open and close it using GPIO signal

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

Relay location on the CrowPi

The relay is located in the middle bottom part of the board, right after the button matrix, it can be easily detected by looking fors a black object with 3 inserts pins, of which we'll use 2.

The pins we are going to use are marked with NC and NO; the COM pin will be left for now and we won't use it in our lesson.

We'll need to connect the desired circuit to the right pin of the relay, and to the middle one; the left one is COM and would be left untouched.



Controlling the Relay

Before we dive into our code, it's important to understand how relay works and what's the purpose of it. Let's look at the diagram below:



Let's look at the right side of the diagram, we can see that there are 2 black lines. Actually, those lines are the same line (eventually, they will connect together) they go through the relay so we can separate them with a "switch" and when we open the relay it will allow the flow through. So for example, if we are having an LED that has 2 wires, red and black (positive and negative), we can use the red wire or the black wire to cut it, connect one wire from the LED directly to the left side of the relay and the other wire from the center of the relay to the GND or to the VCC (positive) depending on which wire we are using.

Using the relay you'll be able to close and open the circuit allowing the electricity to flow or blocking it, the result will be enabling or disabling certain electronic circuits for example LED light, electric fan and so on

It's VERY important that you DO NOT try to connect HIGH VOLTAGE equipment to the relay such as a table lamp, a coffee machine and other everyday household objects ...

This might cause electric shock and serious injury. Only follow the instructions in this guide for your own safety.

During the next lessons we'll learn how to create your custom circuit using the Bread Board where you can use the knowledge you gained from this page.

Now when we understand what is relay and how it works, after making sure that we followed **the safety guidelines and we didn't connect any high voltage device to it**, let's see the code:

```
1 #!/usr/bin/python
2
   # -*- coding: utf-8 -*-
 3
    # http://elecrow.com/
 4
5
    import RPi.GPI0 as GPI0
    import time
 6
7
8
    # define relay pin
9
    relay_pin = 40
10
11
    # set GPIO mode as GPIO.BOARD
12
   GPIO.setmode(GPIO.BOARD)
    # setup relay pin as OUTPUT
13
14
   GPI0.setup(relay_pin, GPI0.0UT)
15
16
   # Open Relay
17 GPI0.output(relay_pin, GPI0.LOW)
18 # Wait half a second
19 time.sleep(0.5)
20 # Close Relay
21 GPI0.output(relay_pin, GPI0.HIGH)
22 GPI0.cleanup()
```

If you look closely you might notice something a bit unusual in the code above.

The opening relay function is GPIO.LOW and the closing is GPIO.HIGH which doesn't make sense right?

On our previous examples we used GPIO.HIGH to open things and GPIO.LOW to close them.

In our CrowPi board we are using a resistor to protect your safety, this resistor switches the directions of the relay so over the relay GPIO.HIGH means closing the relay and GPI- O.LOW means opening it.

Execute the following commands and try it by yourself:

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python relay.py

Cause vibrations using the vibration sensor



Have you always been wondering how does your phone vibrate when someone is calling you or when you get an SMS message?

Well, we included the exact same module into our CrowPi and now we are going to learn how to use it - the vibration module.

Vibration sensor - its internal structure is like a metal ball that is fixed to a special spring as one pole, and around it is the other pole. When the vibration gets to an certain level, the two poles are connected so as to determine when and how the shock occurs, which makes the vibration sensation.

What will you learn

At the end of this lesson you'll be able to:

* How to control the vibration sensor and send vibration signal

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* Yes, The Right Switch, Pin number 1 - Make sure it's on by switching it UP (refer to page number 5 if you forgot how to switch the sensors)

Vibration location on the CrowPi

The vibration sensor located on the right side of the matrix LED and under the segment LED,



sometimes when it's on it's difficult to detect where the vibration comes from as it feels like the whole CrowPi board is shaking and moving !

Activating the vibration sensor

The vibration sensor uses a GPIO.OUTPUT signal just as the buzzer and other modules we showed before. By sending an output signal the vibration sensor will vibrate, by stopping the signal with GPIO.LOW the vibration will stop.

This can be programmed through intervals of different time.sleep() which can make the vibration

```
#!/usr/bin/python
# -*- coding: utf-8 -*-
# http://elecrow.com/
import RPi.GPI0 as GPI0
import time
# define vibration pin
vibration pin = 13
# Set board mode to GPIO.BOARD
GPIO.setmode(GPIO.BOARD)
# Setup vibration pin to OUTPUT
GPI0.setup(vibration_pin, GPI0.OUT)
# turn on vibration
GPI0.output(vibration_pin, GPI0.HIGH)
# wait half a second
time.sleep(0.5)
# turn off vibration
GPI0.output(vibration_pin, GPI0.LOW)
# cleaup GPIO
GPI0.cleanup()
```

module vibrate in different tempos ... have a try yourself and see what sort of vibration you can make!

Execute the following commands and try it by yourself:

```
1 cd /home/pi/Desktop/CrowPi/
```

2 sudo python vibration.py

Detect sound using the sound sensor.



Sound is very interesting thing, we can figure out what sound is too noisy and which one is too low for us ... but can the Raspberry Pi do that as well?

In this lesson we'll learn how to get input through the sound sensor, detect loud sounds and react accordingly. This is a great way to build your own alarm system that detects loud noise or maybe to turn on the LED by clapping!

What will you learn

At the end of this lesson you'll be able to:

* You will learn how to detect sound using the sound sensor module

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

Sound sensor location on the CrowPi



The sound sensor can be see next to the blue configuration square and the sensor itself is right under

buzzer. The sound sensor is made of 2 parts, one of which is the blue square to configure and regulate the sensitivity, and the other being sensor itself which detects loud noise.

Configuring the sensitivity

Our sensor contains a small controller that allows us manually to control the sensitivity of the noise for either too quiet or too loud.

In order to make our script work we first must learn how to control that sensitivity option ...



take a look at the picture above:

We'll need to turn the little blue square that is circled with a red oval in the picture to either left or right in order to control its sensitivity.

Turning the sensitivity controller can be done by simply using any Phillips screw driver.

The best way to know what sensitivity level is suitable for you is by running the script and clapping your hands once in a while or shout so you can see if there is an INPUT reaction from the sensor which means it detects the loud noise.

If the sensor doesn't detect the loud noise it means the sensitivity is too low and he won't react to it.

Increasing the sensitivity by turning the blue square will solve this issue immediately.

Getting input from the sound sensor

After we learned how to control the sensor sensitivity it's time to test it in real time and see how it

1	#!/usr/bin/python	works,
2	# -*- coding: utf-8 -*-	take a
3	<pre># http://elecrow.com/</pre>	look at
4		the
5	<pre>import RPi.GPI0 as GPI0</pre>	
6	import time	
7		
8	# define sound pin	
9	sound_pin = 18	
10	# set GPI0 mode to GPI0.BOARD	
11	GPI0.setmode(GPI0.BOARD)	
12	# setup pin as INPUT	
13	<pre>GPI0.setup(sound_pin, GPI0.IN, pull_up_down=GPI0.PUD_UP)</pre>	
14		
15	try:	
16	while True:	
17	<pre># check if sound detected or not</pre>	
18	<pre>if(GPI0.input(sound_pin)):</pre>	
19	<pre>print('Sound Detected')</pre>	
20	<pre>except KeyboardInterrupt:</pre>	
21	<pre># CTRL+C detected, cleaning and quitting the script</pre>	
22	GPI0.cleanup()	

following code:

We first define our pin which is GPIO 18, then we set a while loop to keep this script running forever, we check if we got input from the sound sensor which indicates loud noise has been detected, and then we'll print "Sound Detected"

If we press CTRL+C we'll interrupt the script and clean our GPIO pins.

Execute the following commands and try it by yourself:

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python sound.py

Detect low or bright light using the Light sensor.



The Light sensor is one of our favorites. It's extremely useful in many projects and situations for example if you'd like to control something by detecting if there is bright light around, the light sensor is a great module for that exact case.

By using the light sensor we'll be able to detect how much light is hitting, as each case is different we'll need to play around to figure out which configuration is the most suitable for us.

What will you learn

At the end of this lesson you'll be able to:

* You will learn how to detect low light and bright light using the light sensor

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

Light sensor location on the CrowPi

The light sensor is almost invisible as it contains a very small part which is in charge of detecting the light. The light sensor located on the left side of the buzzer, if you cover that part with your hand you'll realize the output of the light sensor will be close to 0 as there is no light coming in ...



Working with the light sensor

After we learned how to control the sensor sensitivity it's time to test it in real time and see how it works. The light sensor is a bit different from other sensors as it works using I2C and not using the normal GPIO the way we did before.

The script is longer than other scripts and more difficult to explain.

In short: we set binary data to control the light sensor like turning it on, off, getting high input and low input. Afterwards we use this function to "talk" with the light sensor and get the output we want depending on the light sensitivity around.

Then we simply use the function we've made of "sensor = LightSensor()" to get the light and then

```
def convertToNumber(self, data):
46
47
             # Simple function to convert 2 bytes of data
48
49
             # into a decimal number
             return ((data[1] + (256 * data[0])) / 1.2)
50
51
52
         def readLight(self):
53
             data = bus.read_i2c_block_data(self.DEVICE,self.ONE_TIME_HIGH_RES_MODE_1)
54
55
             return self.convertToNumber(data)
56
57
    def main():
58
59
         sensor = LightSensor()
60
         try:
             while True:
61
62
                 print "Light Level : " + str(sensor.readLight()) + " lx"
63
                 time.sleep(0.5)
64
         except KeyboardInterrupt:
65
             pass
66
67
     if __name__ == "__main__":
68
         main()
```

we use "sensor.readLight()" to convert the binary data into readable brightness numbers (the higher the number, the brighter it is).

Execute the following commands and try it by yourself:

```
1 cd /home/pi/Desktop/CrowPi/
```

2 sudo python light_sensor.py

Detect room temperature and humidity



The DH11 is a very interesting and unique sensor as it not only combines one functionality but two! It contains both a humidity sensor and a temperature sensor which are pretty accurate which are great for any weather station project, or if you'd like to check the temperature and humidity in the room and make a smart home project! It can also be used to check the garden humidity and temperature to know if your flowers are in danger or they are cool.

What will you learn

At the end of this lesson you'll be able to:

* Control and get a reading of the humidity and the temperature from the DH11 sensor

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No
DH11 sensor location on the CrowPi

on (VAJ92IG) IZG top of ÷ the POWER PRPTECT LCD ADDRESS:Ox: ***** * * * . 101 : 🖻 📷 H Cr**∛w**Pi X) $((\cdot))$ 0 RFID-RC522 000 000 . . . Indep

The DH11 is very easy to detect, a small blue sensor with many little holes inside. it's located right

touch sensor and on the right side of the relay. The sensor doesn't light up any LED or make any sound when it works but you will know it does by the information output you'll get!

Working with the DH11 sensor

Working with DH11 is very easy using the Adafruit_DHT library. The library will return

```
23
    import sys
24
    import Adafruit_DHT
25
26
    # set type of the sensor
27
    sensor = 11
28
    # set pin number
29
    pin = 4
30
31
    # Try to grab a sensor reading. Use the read_retry method which will retry up
32
    # to 15 times to get a sensor reading (waiting 2 seconds between each retry).
33
    humidity, temperature = Adafruit_DHT.read_retry(sensor, pin)
34
35
    # Un-comment the line below to convert the temperature to Fahrenheit.
36
    # temperature = temperature * 9/5.0 + 32
37
38
    # Note that sometimes you won't get a reading and
    # the results will be null (because Linux can't
39
    # guarantee the timing of calls to read the sensor).
40
41
    # If this happens try again!
    if humidity is not None and temperature is not None:
42
43
        print('Temp={0:0.1f}* Humidity={1:0.1f}%'.format(temperature, humidity))
44
    else:
45
        print('Failed to get reading. Try again!')
46
    sys.exit(1)
```

Temperature and Humidity as values which don't require any complicated math calculations and functions!

```
1 cd /home/pi/Desktop/CrowPi/
```

```
2 sudo python dh11.py
```

Detect motion using the motion sensor.



The motion sensor is one of the most useful and often used sensors out there. As you've seen in our kick-starter video, we used the motion sensor to detect a thief coming in and trying to steal our CrowPi ... by detecting their motion using infra-red light, we were able turn on a buzzer alarm and make the thief run away!

What will you learn

At the end of this lesson you'll be able to:

* Get output from the motion sensor and detect movement around the CrowPi

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

Motion sensor location on the CrowPi

The motion sensor is located right under the sound sensor and contains a small white transparent cup to cover it. The little protector cup helps the sensor detect more surrounding movement by better dispersing the red infra-light.

The motion sensor doesn't make any sound or light, but it's very easy to see if it works by moving



CrowPi and see if it can detect movement!

Configuring the sensitivity

The motion sensor includes a tiny screw right under the sound sensor potentiometer (the blue thing to configure the sound sensitivity)

We'll use that tiny potentiometer in order to adjust the sensitivity of the motion sensor.

By adjusting the sensitivity of the motion sensor we'll be able to let the motion sensor know from what

distance we would like to detect a motion (far away or close up) and that would allow us to have better control over our application.



By using a standard Philips flathead screwdriver, rotate the screw to the right or to the left when running the motion example script in order to find a suitable distance for the motion sensor.

Working with the motion sensor

The motion sensor is controlled by the GPIO pins. If movement is detected the motion sensor will

```
#!/usr/bin/python
                                                     send an input signal which will
 1
                                                     alert us that something is moving
 2
     # -*- coding: utf-8 -*-
                                                     around. After couple of seconds it
     # http://elecrow.com/
 3
                                                     will turn the input off and wait for
 4
                                                     the next movement to happen ...
 5
     import RPi.GPI0 as GPI0
 6
     import time
 7
 8
     # define motion pin
 9
     motion_pin = 16
10
     # set GPIO as GPIO.BOARD
11
12
     GPI0.setmode(GPI0.BOARD)
13
     # set pin mode as INPUT
14
     GPIO.setup(motion_pin, GPIO.IN)
15
16
     try:
17
         while True:
18
             if(GPI0.input(motion_pin) == 0):
                   print "Nothing moves ..."
19
             elif(GPI0.input(motion pin) == 1):
20
                   print "Motion detected!"
21
22
             time.sleep(0.1)
23
     except KeyboardInterrupt:
24
         GPI0.cleanup()
```

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python motion.py

Getting distance information using the Ultrasonic sensor.



Distance is a very useful thing in our daily life .. we use it to measure walls before we buy new furniture and when driving to make sure we won't run into the other cars! Cars by the way ... use the same ultrasonic sensor in their distance measuring functions that we will use in our demonstration! In this tutorial we will learn how to use an ultrasonic sensor to measure the distance and output it on the CrowPi screen

What will you learn

At the end of this lesson you'll be able to:

* Control the Ultrasonic sensor and get distance as output

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

Ultrasonic sensor location on the CrowPi

The ultrasonic sensor is located on the bottom right of the CrowPi board right on top of the servo and UART pins, it's easily recognized by its 2 giant circles which looks like robotic eyes!

We will use our hands to move them up and down on top of the distance sensor in order to measure the distance between our hands and the CrowPi!



Working with the ultrasonic distance sensor

The distance sensor works using GPIO INPUT but it's a bit different from what we did in our previous lessons.

The distance needs some interval to be able to detect the distance in an accurate way, it uses pulses

1	#!/usr/bin/python	of HIGH and
2	# -*- coding: utf-8 -*-	
3	# Author : www.modmypi.com	LOW in order
4	<pre># Link: https://www.modmypi.com/blog/hc-sr04-ultrasonic-range-sensor-on-the-raspberry-pi</pre>	to do so. After
5		we know the
6	import RPi.GPIO as GPIO	dynation of the
/	import time	duration of the
0	GPIO setmode(GPIO BOARD)	pulse we'll be
10		able to use
11	TRIG = 36	Math and
12	ECH0 = 32	
13		Science to
14	print "Distance Measurement In Progress"	calculate the
15		distance
16	GPI0.setup(TRIG,GPI0.OUT)	
17	GPI0.setup(ECH0,GPI0.IN)	between the
18		distance
19	GPIO.output(IRIG, False)	sensor and the
20	time cleen(2)	shippet that is
21		object that is
23	GPI0.outout(TRIG, True)	standing in
24	time.sleep(0.00001)	front of it.
25	GPI0.output(TRIG, False)	
26		
27	<pre>while GPI0.input(ECH0)==0:</pre>	
28	<pre>pulse_start = time.time()</pre>	
29		
30	<pre>while GPI0.input(ECH0)==1:</pre>	
31	<pre>pulse_end = time.time()</pre>	
32		
33	pulse_duration = pulse_end - pulse_start	
34	distance $-$ pulse duration $+$ 17150	
36	distance - putse_duration * 1/150	
37	distance = round(distance, 2)	
38		
39	<pre>print "Distance:",distance,"cm"</pre>	
40		
41	GPI0.cleanup()	

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python distance.py

Controlling the LCD Display



LCD (and matrix display) is probably the most fun and exciting part when building projects using the CrowPi. Using the LCD display you could show data that you collect using your CrowPi sensors and also update it in real time depending on the changes that the modules go through!

For example: yesterday it was really hot but today it's really cold - let the CrowPi LCD change itself automatically with the latest and most updated info so you will not accidentally wear the wrong clothes for school / work!

What will you learn

At the end of this lesson you'll be able to:

* What you will learn how to control the LCD display and write data into it

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

LCD Screen location on the CrowPi



The LCD screen takes up the biggest part of the CrowPi board so we are sure you noticed it

immediately! As soon as you are running the demo script and the examples, the CrowPi will turn on with beautiful background light that can be seen even when all the lights in the room are turned off

Configuring the LCD brightness

The LCD contains a tiny screw on the left side of the power circuit on the CrowPi, this screw will help us to adjust the brightness and the contrast of the LCD screen in case we need to.

Learning how to use this is incredibly important - if you experience a dark LCD screen, know that adjusting this potentiometer will solve the problem.



By using a standard Philips screwdriver, rotate the screw to the right or to the left when running the LCD example script in order to find the suitable brightness for you.

Working with the LCD

The I2C as with some other sensors also doesn't work on GPIO Technology instead we use something called "I2C" (The same I2C we used for the light sensor in our previous examples), the address we'll use for the LCD screen is 21, by connecting to this I2C address we'll be able to send commands for example: writing text or numbers, turning on the backlight of the LCD, turning it off, enabling cursor, etc ...

For controlling the LCD we'll use Adafruit_CharLCDBackpack which is Adafruit framework, and

```
1
     #!/usr/bin/python
                                                           makes things a lot of
                                                            easier for us when
 2
     # -*- coding: utf-8 -*-
                                                            working with such a
 3
                                                            complicated product!
4
     # Example using a character LCD backpack.
5
     import time
6
7
     import Adafruit_CharLCD as LCD
8
9
     # Define LCD column and row size for 16x2 LCD.
10
     lcd_columns = 16
11
     lcd_rows
                 = 2
12
13
     # Initialize the LCD using the pins
14
     lcd = LCD.Adafruit_CharLCDBackpack(address=0x21)
15
16
     # Turn backlight on
17
     lcd.set backlight(0)
18
19
     # Print a two line message
20
     lcd.message('Hello\nworld!')
```

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python lcd.py

Read / Write an RFID card using the RFID module.



The RFID module is one of the most interesting and useful modules in the market, used world wide in a wide variety of solutions such as: smart door locks, employee entry cards, business cards, and even on dog collars!?

No matter what kind of project you're into - an RFID module will definitely come into play!

What will you learn

At the end of this lesson you'll be able to:

* Control the RFID, Read and Write Data from it and recognize the chips

What will you need

- * CrowPi Board after initial installation
- * RFID Chip (included with the CrowPi)

Requires switching modules using the switch

* No

RFID Module location on the CrowPi

The RFID module is located right below the Raspberry Pi (either zero or 3) it looks like a small chip with "wifi" illustration coming out of it which means wireless connectivity (which is what RFID does) In order to use it we'll need to take the chip or the card that comes with the CrowPi and pass it over the CrowPi RFID Chip area close enough for our script to detect it.

2-4cm should be close enough, have a try!



Working with the RFID

Working with the RFID module is pretty straight forward.

We have 3 functionalities: Authorizing, Read, Write and Deauthorizing.

First step will be when you touch the NFC. At that time the module and our script will try to Authorize the chip using the default password configuration (if you haven't changed it, it should work) afterwards, when authorization is successful, it will read the data and display it on the screen. After it has finished it will Deauthorize and quit the script.

In another script example we'll be able to Authorize, Read, Re-write the data, and then Deauthorize. 23 print("Starting")

```
24
    while run:
25
         rdr.wait_for_tag()
26
27
         (error, data) = rdr.request()
28
         if not error:
29
             print("\nDetected: " + format(data, "02x"))
30
31
         (error, uid) = rdr.anticoll()
         if not error:
32
             print("Card read UID: "+str(uid[0])+","+str(uid[1])+","+str(uid[2])+","+str(uid[3]))
34
35
             print("Setting tag")
             util.set_tag(uid)
36
37
             print("\nAuthorizing")
             #util.auth(rdr.auth_a, [0x12, 0x34, 0x56, 0x78, 0x96, 0x92])
38
             util.auth(rdr.auth_b, [0x74, 0x00, 0x52, 0x35, 0x00, 0xFF])
39
40
             print("\nReading")
             util.read_out(4)
41
             print("\nDeauthorizing")
42
43
             util.deauth()
44
45
             time.sleep(1)
```

Execute the following commands and try it by yourself:

```
1 cd /home/pi/Desktop/CrowPi/
```

2 sudo python RFID_Read.py

Using the step motor and making step movements.



Step motor is a great way to control movements, used in wide variety of projects such robots, automatic coffee machines, 3D printers, and more! Learning how to use the step motor can give you a huge boost in practical coding abilities!

What will you learn

At the end of this lesson you'll be able to:

* Control the step motor and make step movements

What will you need

- * CrowPi Board after initial installation
- * Step motor (included with CrowPi kit)

Requires switching modules using the switch

* Yes, Right switch - pins number 3,4,5,6 - turn it on by switching it UP (refer to page number 5 if you forgot how to switch the sensors)

Step Motor Module location on the CrowPi

The step motor is an independent module that we'll need to connect to the board

We'll need to take the step motor which is included with the kit and connect it to our CrowPi into a dedicated place that is located on the CrowPi Board.

Refer to the following picture, connect the Step motor where the red circle is:

the module gets a bit hot don't worry! That's totally normal and not dangerous at all.



Working with the Step motor

Working with the Step motor module is pretty straight forward.

The step motor is connected to 4 GPIO pins which, each time we turn them on, one by one move

```
121
     def main():
122
              print("moving started")
123
              motor = Stepmotor()
124
              print("One Step")
125
              motor.turnSteps(1)
126
              sleep(0.5)
127
              print("20 Steps")
128
              motor.turnSteps(20)
129
              sleep(0.5)
130
              print("quarter turn")
131
              motor.turnDegrees(90)
132
              print("moving stopped")
133
              motor.close()
134
135
     if __name__ == "__main__":
136
137
          main()
```

very quickly which makes the step motor "push" forward and take a step. We can use the function turnSteps to tell how many steps we want to make and turnDegrees to make quarter (90 degree) turns.

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python stepmotor.py

Controlling servos motors using the servo interfaces.



Servo is a really cool module that lets us mechanically control devices and move parts. Using this servo we can make a smart trash bin, a candy box with smart opening / closing door, and many other interesting projects!

In this tutorial we'll learn how to use the servo using the interface that we installed on top of the CrowPi.

What will you learn

At the end of this lesson you'll be able to:

* Connect and control the servo in multiple directions

What will you need

- * CrowPi Board after initial installation
- * Micro servo (comes with the CrowPi)

Requires switching modules using the switch

* Yes, Right switch - pins numbers 7,8 - turn it on by switching it UP (refer to page number 5 if you forgot how to switch the sensors)

Servo Module location on the CrowPi

The CrowPi contains 2 servos interfaces which both can be used for the purpose of controlling the servo. In this tutorial, we'll use interface number one which is marked as "Servo1".



You can always use the other interface as well but you'll need to modify the example script to the suitable GPIO pins.

The servo contains 3 pins: Positive, Negative and DATA.

The positive pin is always the red cable, the negative pin is the black one (also called ground), and the data cable is usually the colorful one.

Connect it as follows:

- * Red Cable (Positive) goes to the middle pin of the first servo
- * Black Cable (Negative also called Ground) goes to the right pin of the first servo
- * Colorful cable (might be blue or orange) goes to the GPIO pin on the left side of the first servo

Working with the Servo

Working with the servo is pretty simple. Let's overview our example code to understand it further:

The servo pin is number 37 (the one we connected to the far left, which is the GPIO)

Every time the script will send direction to the servo module to turn left, we set degree of 100,10 to turn right we set degree of -100, -10.

The servo uses GPIO BOARD pin number 37.

You can play with the degrees and see where the servo will turn !

```
def main():
46
47
         servo_pin = 37
48
49
         s = sq90(servo_pin,0)
50
51
         try:
             while True:
52
                 print "Turn left ..."
53
                 s.setdirection( 100, 10 )
54
                 time.sleep(0.5)
55
                 print "Turn right ..."
56
57
                 s.setdirection( -100, -10 )
                 time.sleep(0.5)
58
         except KeyboardInterrupt:
59
             s.cleanup()
60
61
     if __name__ == "__main__":
62
63
         main()
```

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python servo.py

Controlling the 8x8 Matrix LED.



The matrix LED plays important rule in every blinking LED project.

Even though you might not see it at first glance, the Matrix LED can do way more than blinking red shiny LED's. It can be used to show information, text, emojis and even ... Chinese characters! Perfect to show information in a fun and unique way and maybe even make a game like snake or a count down timer!

What will you learn

At the end of this lesson you'll be able to:

* Control Matrix LED, show text, control the speed and information flow

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

Matrix Module location on the CrowPi

The matrix module is a big square module located on the left side of the segment LED and right under the LCD display. It can be easily recognized by the many small white dots which function as micro LED's.

Don't let the small size of white circles mislead you, this matrix LED can light up a dark room with ease!



Working with the Matrix Display

The Matrix LED demo we prepared contains everything for everything. Each line contains an example of demo text including show long text, controlling the speed of the text, choosing random words from a list, and much more.

In the script we make a string with a message, for example "Hello World", and then we use the function show_message() to show the message on the Matrix Display.

We can control properties like delay which makes the message go faster or slower .. for example scroll delay 0 will be pretty quick while delay of 0.1 will slow the message flow a bit ...

The Matrix LED, unlike other modules, is controlled from the SPI interface.

Try multiple examples and change the code to see what happens!

```
def demo(n, block_orientation, rotate):
    # create matrix device
    serial = spi(port=0, device=1, gpio=noop())
    device = max7219(serial, cascaded=n or 1, block_orientation=block_orientation, rotate=rotate or 0)
    print("Created device")
    # start demo
    msg = "MAX7219 LED Matrix Demo"
    print(msg)
    show_message(device, msg, fill="white", font=proportional(CP437_FONT))
    time.sleep(1)
    msg = "Fast scrolling: Lorem ipsum dolor sit amet, consectetur adipiscing\
    elit, sed do eiusmod tempor incididunt ut labore et dolore magna aliqua. Ut\
    enim ad minim veniam, quis nostrud exercitation ullamco laboris nisi ut\
    aliquip ex ea commodo consequat. Duis aute irure dolor in reprehenderit in\
    voluptate velit esse cillum dolore eu fugiat nulla pariatur. Excepteur sint\
    occaecat cupidatat non proident, sunt in culpa qui officia deserunt mollit\
    anim id est laborum."
    msg = re.sub(" +", " ", msg)
    print(msg)
    show_message(device, msg, fill="white", font=proportional(LCD_FONT), scroll_delay=0)
    msg = "Slow scrolling: The quick brown fox jumps over the lazy dog"
    print(msg)
    show_message(device, msg, fill="white", font=proportional(LCD_FONT), scroll_delay=0.1)
```

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python matrix_demo.py

Controlling the 7 Segment Display.



The segment LED is a really useful display when it comes to numbers and data

It can show us the time, count how many times we did certain things, and even be used to scare our friends with fake time bomb!

Segment LED is used in many industrial solutions such as elevators! And using it will definitely be useful to you in the future!

What will you learn

At the end of this lesson you'll be able to:

* Control the segment LED and show different numbers and data on it

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

Segment Display location on the CrowPi

The segment LED is located right on top of the vibration sensor and beside the Matrix LED. When turned off it can be easily recognized by its display of four blank numbers, which appear as dull "8s"...

As soon as you use the Segment LED module, the dark color will turn into shiny and bright Red, and you will be able to control what data it displays!



Adjusting The Raspberry Pi System timezone

In our example we'll illustrate how to show the time using the segment display, in order to do that, **pieraspberrypi:~/Desktop/CrowPi \$ sudo dpkg-reconfigure tzdata** first we'll need to have the right time configured in the system, otherwise it will display the wrong time. We'll set it by opening the "Terminal" and running the following command: "sudo dpkgreconfigure tzdata"

er pressing enter a new window will	open up with options for many countries and regions. Navigate	
kage configuration		
	Configuring tzdata	
Please select the geographic area in which you live. Subsequent configuration questions w		
located.	st of cities, representing the time zones in writch they dre	
Geographic area:		
	Africa	
	America	
	Antarctica	
	Australia	
	Arctic Ocean	
	Asia	
	Atlantic Ocean	
	Europe	
	Indian Ucean	
	System V timezones	
	IIS	
	None of the above	
	cancel	
	Currents	

the keyboard arrows for the country that is suitable for your time zone.

After choosing the right country / region - navigate to the <OK> button and press enter to accept the new configuration - that's it!

You're ready to go with your clock which is now configured to the right timezone.

Working with the Segment Display

In our example we'll demonstrate a clock.

We'll use the time and date time modules to get the Raspberry Pi system time, we'll set the segment I2C address to 70, and then we'll set the current time of the system on the segment display using segment.write_display(), we use the function set_digit() with the number of the digit 0,1,2,3 to set the location where we want to show the number.

Try to play around with this clock example and see what you can make by yourself!

```
1 #!/usr/bin/python
2
3 import time
4 import datetime
5
6 from Adafruit_LED_Backpack import SevenSegment
7
8 # -----
9 # Clock Example
11 segment = SevenSegment.SevenSegment(address=0x70)
12
13 # Initialize the display. Must be called once before using the display.
14 segment.begin()
15
16 print "Press CTRL+Z to exit"
17
18 # Continually update the time on a 4 char, 7-segment display
19 while(True):
20
   now = datetime.datetime.now()
21 hour = now.hour
22 minute = now.minute
23 second = now.second
24
25 segment.clear()
26 # Set hours
27 segment.set_digit(0, int(hour / 10)) # Tens
28 segment.set_digit(1, hour % 10) # Ones
29 # Set minutes
30 segment.set_digit(2, int(minute / 10)) # Tens
    segment.set_digit(3, minute % 10) # Ones
32
     # Toggle colon
     segment.set_colon(second % 2)  # Toggle colon at 1Hz
33
34
    # Write the display buffer to the hardware. This must be called to
36
     # update the actual display LEDs.
     segment.write_display()
38
39
     # Wait a quarter second (less than 1 second to prevent colon blinking getting$
40
     time.sleep(0.25)
```

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python segment.py

Detecting touch using the Touch Sensor



The touch sensor is pretty useful when it comes to buttons' functionality.

Sometimes you are not willing or able to push a regular button, but you feel like carrying out a process via a touch movement the same as with your mobile phone screen or your iPad - the touch sensor was made for this purpose exactly.

The touch sensor comes in handy in games like who can touch the pad first, or when you want to activate something by touch and not by pressing a button.

Many products in the market use touch instead of button pressing so learning how to use that type of sensor can definitely be practical!

What will you learn

At the end of this lesson you'll be able to:

* Use and detect a touch over the touch sensor surface

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* No

Touch Sensor location on the CrowPi

The touch sensor is located right under the DH11 sensor and next to the relay.

This good location on the CrowPi allows us to easily access this convenient element.

Make sure to keep your hands off the sensor when not in use to avoid false positive alerts!



Working with the touch sensor

The touch sensor operates like any other button module with one difference that instead of pushing or clicking - we touch!

By touching the touch sensor the module will close a circuit which will indicate GPIO Input as HIGH, when you release the finger from the sensor the GPIO will go back to low indicating that currently nothing is touching the sensor.

The touch sensor uses the GPIO BOARD 11 pin.

```
1
    #!/usr/bin/python
    # -*- coding: utf-8 -*-
 2
 3
    # http://elecrow.com/
 4
 5
    import RPi.GPI0 as GPI0
 6
    import time
 7
 8
    # define touch pin
9
    touch pin = 11
10
11
    # set board mode to GPIO.BOARD
12
    GPIO.setmode(GPIO.BOARD)
13
    # set GPIO pin to INPUT
14
    GPI0.setup(touch pin, GPI0.IN, pull up down=GPI0.PUD UP)
15
16
    try:
17
        while True:
             # check if touch detected
18
19
             if(GPI0.input(touch_pin)):
                 print('Touch Detected')
20
21
             time.sleep(0.1)
22
    except KeyboardInterrupt:
         # CTRL+C detected, cleaning and guitting the script
23
24
         GPIO.cleanup()
```

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python touch.py

Detecting tilt using the Tilt Sensor.



The tilt sensor is another one of my favorite sensors on the CrowPi.

The tilt sensor allows us to detect a tilt to either right or left, it can be extremely useful in scenarios where you want to know if the surface is straight or tilted and also to which side it's tilted if at all.

Tilt sensors are used in robotics and other industries to make sure things are kept straight, what kind of project would you choose to do with it?

What will you learn

At the end of this lesson you'll be able to:

* Control the tilt sensor and recognize a right side or left side tilt.

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* Yes, the right switch - pin number 2 - switch it on by turning it UP (refer to page number 5 if you forgot how to switch the sensors)

Tilt Sensor location on the CrowPi

The tilt sensor is a small long black sensor located next to the DH11 sensor and the Ultrasonic.

It can be easily recognized by the sound it makes when you shake the board to the sides, like a small ball is rolling from side to side ...

Sometimes you might confuse the sound as if something broken inside the CrowPi but let us assure you that it's perfectly normal!

If the tilt sensor doesn't make any sound when tilted to right or left, it's something we should probably worry about.



Working with the tilt sensor

Working with the tilt sensor is fairly easy. When the tilt sensor tilted to the left side, it will activate a circuit which will send an INPUT signal of GPIO HIGH.

When the sensor is tilted to the right side, the circuit will open and the INPUT would be GPIO LOW.

That way we can use this data and display if the tilt is to the left side or the right side!

```
#!/usr/bin/python
1
    # -*- coding: utf-8 -*-
2
3
    # http://elecrow.com/
4
5
    import time
    import RPi.GPI0 as GPI0
6
7
8
    # define tilt pin
9
    tilt_pin = 15
10
    # set GPIO mode to GPIO.BOARD
11
    GPI0.setmode(GPI0.BOARD)
12
13
    # set puin as input
    GPI0.setup(tilt_pin, GPI0.IN)
14
15
16
    try:
        while True:
17
18
             # positive is tilt to left negative is tilt to right
             if GPI0.input(tilt_pin):
19
20
                 print "[-] Left Tilt"
             else:
21
22
                 print "[-] Right Tilt"
             time.sleep(1)
23
24
    except KeyboardInterrupt:
25
        # CTRL+C detected, cleaning and quitting the script
26
        GPI0.cleanup()
```

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python tilt.py
Lesson 18

Using and controlling the Button Matrix.



The matrix button is a module with 16 independent buttons on the CrowPi board, and it can be used for a wide range of projects like secret code keypad, a memory game, or just controlling anything you want!

The full potential of the buttons allows you to make anything you want!

What will you learn

At the end of this lesson you'll be able to:

* Understand how a button matrix works and how to control it through the GPIO pins

What will you need

* CrowPi Board after initial installation

Requires switching modules using the switch

* Yes, the left switch - turn ALL the pins ON by turning them UP (refer to page number 5 if you forgot how to switch the sensors)

Button Matrix location on the CrowPi

The button Matrix is located near the independent buttons and the relay, and can easily be detected by the "Matrix" or "grid" shape of many buttons together, don't accidentally think that all those buttons are separate modules .. even though they might look like they are separate - they all work as one!

The buttons' great location allows for easy access with the tip of the fingers while still being able to use and see the other sensors across the CrowPi board.



Working with Button Matrix

The button matrix is built into columns and rows of 4 each, we configure the matrix rows and columns with their GPIO pins and initialize the object called ButtonMatrix() into buttons variable.

Afterwards, we are able to go for each button on the buttons and detect if it's been clicked.

In our example if the button has been pressed we activate activateButton(), which will print the number of the button which has been pressed. You can modify this module to be able to do anything you could imagine if the button has been pressed or not!

```
44
    def main():
45
46
         # initial the button matrix
         buttons = ButtonMatrix()
47
48
         try:
49
             while(True):
50
                 for j in range(len(buttons.columnPins)):
51
                     # set each output pin to low
52
                     GPI0.output(buttons.columnPins[j],0)
                     for i in range(len(buttons.rowPins)):
53
54
                         if GPI0.input(buttons.rowPins[i]) == 0:
55
                             # button pressed, activate it
56
                              buttons.activateButton(i,j)
                             # do nothing while button is being held down
57
                             while(buttons.buttonHeldDown(i)):
58
59
                                  pass
                     # return each output pin to high
60
                     GPI0.output(buttons.columnPins[j],1)
61
62
         except KeyboardInterrupt:
63
             GPIO.cleanup()
64
     if __name__ == "__main__":
65
66
         main()
```

Execute the following commands and try it by yourself:

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python button_matrix.py

Lesson 19

Controlling and using the IR sensor



In this lesson we'll learn how to use the IR receiver and receive IR (infra red) codes by air from our mini IR remote.

Using this method is extremely useful as we can set different actions for different buttons over the IR remote. For example: we can turn on different LEDs with each button press, or maybe control the servo movements! How about ... turning off the alarm? Anything is possible after learning this lesson.

What will you learn

At the end of this lesson you'll be able to:

* Control the IR receiver and send signals via the IR remote

What will you need

- * CrowPi Board after initial installation
- * IR remote (comes with the CrowPi Kit)

Requires switching modules using the switch

* No

IR sensor location on the CrowPi

The IR sensor is located on the right side of the DH11 sensor and right under the CrowPi logo. It can be seen as 3 pins, which are small LED which we will use as a receiver to receive the codes from our remote.

We'll also need the IR remote that comes included with the CrowPi kit, make sure to get it out and ready for our lesson!



Working with IR Receiver

Working with the IR receiver isn't as difficult as it sounds.

The IR receiver uses a library called LIRC and Python-LIRC in order to receive the codes we send using the remote, and carry out certain actions based on them.

The Out variable contains the button we pressed. We can make if parameters to check if we clicked

```
import socket, signal
1
2 import lirc, time, sys
3 import RPi.GPIO as GPIO
4 from array import array
5
6 GPI0.setmode(11)
7
   GPIO.setup(17, 0)
8 GPI0.setup(18, 0)
9 PORT = 42001
10 HOST = "localhost"
11 Socket = socket.socket(socket.AF_INET, socket.SOCK_STREAM)
13
   Lirc = lirc.init("keys")
14 #lirc.set_blocking(False, Lirc) # Un-Comment to stc
15
16 def handler(signal, frame):
17
          Socket.close()
18
           GPIO.cleanup()
19
           exit(0)
20
21 signal.signal(signal.SIGTSTP, handler)
22
23 def sendCmd(cmd):
24
       n = len(cmd)
25
       a = array('c')
26
     a.append(chr((n >> 24) & ØxFF))
27
       a.append(chr((n >> 16) & ØxFF))
28
     a.append(chr((n >> 8) & 0xFF))
29
       a.append(chr(n & 0xFF))
30
       Socket.send(a.tostring() + cmd)
31
32 while True:
33
          Out = lirc.nextcode()
34
35
           print Out[0]
```

certain buttons and then execute commands based on that information.

Execute the following commands and try it by yourself:

- 1 cd /home/pi/Desktop/CrowPi/
- 2 sudo python IR.py

Lesson 20

Making your own custom circuit using the Bread Board



Breadboard is extremely useful part of the CrowPi, which will allow us to make our own custom circuits and functions.

After we've learned how to use all those sensors, it's time for us to learn how to make our own!

In this lesson you'll create your first custom circuit using a blinking LED example!

What will you learn

At the end of this lesson you'll be able to:

* Create your custom circuit on top of the breadboard, and make blinking LED.

What will you need

- * CrowPi Board after initial installation
- * Jumpers
- * 3mm / 5mm LED's
- * Resistors

Requires switching modules using the switch

* Yes, We'll use the servo pins to make custom circuits, pins numbers 7,9 turn them ON by switching it UP (refer to page number 5 if you forgot how to switch the sensors)

Bread Board location on the CrowPi

The breadboard is located right in the middle of the CrowPi. It looks like small white board with many holes inside which are used to create custom circuits.

On the other hand, we'll also use the servo's interfaces which we showed before in our tutorials - specifically

SERVO1 Interface for making our custom circuit.



The "Blinking LED" circuit

We'll be making a custom circuit that's function will literally be a blinking LED.

Before we start make sure to switch the right switch properly!

In order to do that we'll need to use GPIO as output and GND as we did before in our previous lessons. We'll use the servo interface (specifically SERVO1 Interface) on GPIO 37.

The first thing will be to create the custom circuit. Take a look at the following picture:



You can refer to this picture to make your circuit on the breadboard. Don't forget that PinNo37 is located on the SERVO1 Interface GPIO port. The GND is located on the SERVO1 Interface as well on the GND port. We'll need to take one resistor that comes with the CrowPi package and wire it to the negative side of the LED (the negative side of the LED is the shorter leg between the 2 LED legs).

From the other side of the resistor we'll wire it directly with jumper to the GND pin on the SERVO1 interface.

The other LED leg would be the positive pin which we'll wire directly into the GPIO37 pin on SERVO1 to be able to control it and make it blink!

The final result should look similar to this:

Working with the blinking LED

After we've successfully made the blinking LED circuit it's time to make the code that will control it.

In our code, we'll send GPIO.HIGH to our SERVO GPIO PIN which has the LED connected to it, wait 0.2 seconds, and turn it off with GPIO.LOW.

We'll repeat that infinity times which will make the LED turn on and off and basically blink!

```
1
    #!/usr/bin/python
    # -*- coding: utf-8 -*-
 2
 3
    # http://elecrow.com/
 4
 5
    import time
 6
    import RPi.GPI0 as GPI0
 7
    # define LED pin
8
9
    led_pin = 37
10
11
    # set GPIO mode to GPIO.BOARD
    GPIO.setmode(GPIO.BOARD)
12
13
    # set puin as input
14
    GPI0.setup(led_pin, GPI0.OUT)
15
16
    try:
17
        while True:
18
            # turn on LED
19
            GPI0.output(led_pin, GPI0.HIGH)
            # Wait half a second
20
            time.sleep(0.2)
21
22
            # turn off LED
23
            GPI0.output(led_pin, GPI0.LOW)
24
             # Wait half a second
25
            time.sleep(0.2)
26
    except KeyboardInterrupt:
27
        # CTRL+C detected, cleaning and guitting the script
        GPI0.cleanup()
28
```

Execute the following commands and try it by yourself:

```
1 cd /home/pi/Desktop/CrowPi/
```

2 sudo python blinking_led.py