1

Introduction to the DLL for the USB Experiment Interface Board K8055

The K8055 interface board has 5 digital input channels and 8 digital output channels. In addition, there are two analogue inputs, two analogue voltage outputs and two PWM (Pulse Width Modulation) outputs with 8 bit resolution. The number of inputs/outputs can be further expanded by connecting more (up to a maximum of four) cards to the PC's USB connectors. Each card is given its own identification number by means of two jumpers, SK5 and SK6 (see table 1 below for card numbering).

All communication routines are contained in a Dynamic Link Library (DLL) K8055D.DLL.

This document describes all functions and procedures of the DLL that are available for your application programme. Calling the functions and procedures exported by the DLL, you may write custom Windows (98SE, 2000, Me, XP) applications in Delphi, Visual Basic, C++ Builder or any other 32-bit Windows application development tool that supports calls to a DLL.

A complete overview of the procedures and functions that are exported by the K8055D.DLL follows. At the end of this document there are listings of example programmes in order to gain an insight as to how to construct your own application programmes. The examples are written in Delphi, Visual Basic and C++ Builder. In the listings there are full declarations for the DLL function and procedures.

Note that all the examples in the function and procedure description section are written for Delphi.

SK5	SK6	CARD ADDRESS
ON	ON	0
OFF	ON	1
ON	OFF	2
OFF	OFF	3

TABLE 1: Jumper SK5, SK6 Settings

Note: These settings must be done before the USB cable is connected to the K8055 card or before turning the PC on.

Overview of the Procedures and Functions of the K8055D.DLL

General procedures

2

OpenDevice(CardAddress) CloseDevice

Analogue to Digital converter procedures

ReadAnalogChannel(Channelno) ReadAllAnalog(Data1, Data2)

Digital to Analogue conversion procedures

OutputAnalogChannel(Channel,Data)

OutputAllAnalog(Data1,Data2)

ClearAnalogChannel(Channel) ClearAllAnalog SetAnalogChannel(Channel) SetAllAnalog

Digital Output procedures

WriteAllDigital(Data) ClearDigitalChannel(Channel) ClearAllDigital SetDigitalChannel(Channel) SetAllDigital

Digital Input procedures and functions

ReadDigitalChannel(Channel) ReadAllDigital(Buffer)

Counter procedures and functions

ResetCounter(CounterNr)

ReadCounter(CounterNr)

SetCounterDebounceTime(CounterNr, DebounceTime)

Opens the communication link to the K8055 device Closes the link to the K8055 device

Reads the status of one analogue input-channel Reads the status of both analogue input-channels

Sets the analogue output channel according to the data

Sets both analogue output channels according to the data

Sets the analogue output channel to minimum Sets all analogue output channels to minimum Sets the analogue output channel to maximum Sets all analogue output channels to maximum

Sets the digital outputs according to the data Clears the output channel Clears all output channels Sets the output channel Sets all output channels

Reads the status of the input channel Reads the status of all the input channels

Resets the 16 bit pulse counter number 1 or counter number 2 Reads the content of the pulse counter number 1 or counter number 2 bebounceTime) Sets the debounce time to the pulse counter

3

Procedures And Functions of the K8055D.DLL

OpenDevice

Syntax

FUNCTION OpenDevice(CardAddress: Longint): Longint;

Parameter

CardAddress: Value between 0 and 3 which corresponds to the jumper (SK5, SK6) setting on the K8055 board. See table 1.

Result

Longint: If succeeded the return value will be the card address read from the K8055 hardware. Return value -1 indicates that K8055 card was not found.

Description

Opens the communication link to the K8055 card. Loads the drivers needed to communicate via the USB port. This procedure must be performed before any attempts to communicate with the K8055 card.

This function can also be used to selects the active K8055 card to read and write the data. All the communication routines after this function call are addressed to this card until the other card is selected by this function call.

Example

```
var h: longint;
BEGIN
    h:=OpenDevice(0); // Opens the link to card number 0
END;
```

CloseDevice

Syntax PROCEDURE CloseDevice;

Description

Unloads the communication routines for K8055 card and unloads the driver needed to communicate via the USB port. This is the last action of the application program before termination.

Example

```
BEGIN
CloseDevice; // The communication to the K8055 device is closed
END;
```

ReadAnalogChannel

```
Syntax
FUNCTION ReadAnalogChannel (Channel: Longint): Longint;
```

Parameter

Channel: Value between 1 and 2 which corresponds to the AD channel whose status is to be read.

Result

4

Longint: The corresponding Analogue to Digital Converter data is read.

Description

The input voltage of the selected 8-bit Analogue to Digital converter channel is converted to a value which lies between 0 and 255.

Example

```
var data: longint;
BEGIN
      data := ReadAnalogChannel(1);
      // AD channel 1 is read to variable 'data'
END;
```

ReadIAllAnalog

Syntax
PROCEDURE ReadAllAnalog(var Data1, Data2: Longint);

Parameter

Data1, Data2: Pointers to the long integers where the data will be read.

```
Description
```

The status of both Analogue to Digital Converters are read to an array of long integers.

```
Example
procedure TForm1.Button1Click(Sender: TObject);
var Data1, Data2: Longint;
begin
    ReadAllAnalog(Data1, Data2); // Read the data from the K8055
    Label1.caption:=inttostr(Data1); // Display CH1 data
    Label2.caption:=inttostr(Data2); // Display CH2 data
end;
```

OutputAnalogChannel

Syntax

PROCEDURE OutputAnalogChannel(Channel: Longint; Data: Longint);

Parameters

Channel: Value between 1 and 2 which corresponds to the 8-bit DA channel number whose data is to be set.

Data: Value between 0 and 255 which is to be sent to the 8-bit Digital to Analogue Converter .

Description

The indicated 8-bit Digital to Analogue Converter channel is altered according to the new data. This means that the data corresponds to a specific voltage. The value 0 corresponds to a minimum output

voltage (0 Volt) and the value 255 corresponds to a maximum output voltage (+5V). A value of 'Data' lying in between these extremes can be translated by the following formula : Data / 255 x 5V.

Example

```
BEGIN
OutputAnalogChannel (1,127);
// DA channel 1 is set to 2.5V
END;
```

OutputAllAnalog

Syntax

PROCEDURE OutputAllAnalog(Data1: Longint; Data2: Longint);

Parameters

Data1, Data2: Value between 0 and 255 which is to be sent to the 8-bit Digital to Analogue Converter.

Description

Both 8-bit Digital to Analogue Converter channels are altered according to the new data. This means that the data corresponds to a specific voltage. The value 0 corresponds to a minimum output voltage (0 Volt) and the value 255 corresponds to a maximum output voltage (+5V). A value of 'Data1' or 'Data2' lying in between these extremes can be translated by the following formula : Data / 255 x 5V.

Example

```
BEGIN
OutputAllAnalog(127, 255);
  // DA channel 1 is set to 2.5V and channel 2 is set to 5V
END;
```

ClearAnalogChannel

Syntax
PROCEDURE ClearAnalogChannel(Channel: Longint);

Parameter

Channel: Value between 1 and 2 which corresponds to the 8-bit DA channel number in which the data is to be erased.

Description The selected DA-channel is set to minimum output voltage (0 Volt).

```
Example
BEGIN
ClearAnalogChannel (1); // DA channel 1 is set to 0V
END;
```

ClearAllAnalog

Syntax PROCEDURE ClearAllAnalog;

Description

Both DA-channels are set to minimum output voltage (0 Volt) .

```
Example
BEGIN
ClearAllAnalog; // All DA channels 1 and 2 are set to 0V
END;
```

SetAnalogChannel

Syntax PROCEDURE SetAnalogChannel(Channel: Longint);

Parameter

Channel: Value between 1 and 2 which corresponds to the 8-bit DA channel number in which the data is to be set to maximum.

Description

The selected 8-bit Digital to Analogue Converter channel is set to maximum output voltage.

```
Example 15
BEGIN
SetAnalogChannel(1); // DA channel 1 is set to +5V
END;
```

SetAllAnalog

Syntax PROCEDURE SetAllAnalog;

Description

All channels of the 8-bit Digital to Analogue Converters are set to maximum output voltage.

```
Example
```

```
BEGIN
   SetAllAnalog; // DA channels 1 and 2 are set to +5V
END;
```

WriteAllDigital

```
Syntax
PROCEDURE WriteAllDigital(Data: Longint);
```

Parameter

Data: Value between 0 and 255 that is sent to the output port (8 channels).

Description

The channels of the digital output port are updated with the status of the corresponding bits in the data parameter. A high (1) level means that the microcontroller IC1 output is set, and a low (0) level means that the output is cleared.

Example

```
BEGIN
WriteAllDigital(7);
// Output channels 1...3 are on, output channels 4...8 are off
END;
```

ClearDigitalChannel

Syntax

```
PROCEDURE ClearDigitalChannel(Channel: Longint);
```

Parameter

Channel: Value between 1 and 8 which corresponds to the output channel that is to be cleared.

Description The selected channel is cleared.

Example

```
BEGIN
ClearIOchannel(4); // Digital output channel 4 is OFF
END;
```

ClearAllDigital

```
Syntax PROCEDURE ClearAllDigital;
```

Result All digital outputs are cleared.

Example

```
BEGIN
ClearAllDigital; // All Output channels 1 to 8 are OFF
END;
```

SetDigitalChannel

Description of the DLL

8

Syntax
PROCEDURE SetDigitalChannel(Channel: Longint);

```
Parameter
Channel: Value between 1 and 8 which corresponds to the output channel that is to be set.
```

Description The selected digital output channel is set.

```
Example
  BEGIN
   SetDigitalChannel(1); // Digital output channel 3 is ON
  END;
```

SetAllDigital

Syntax PROCEDURE SetAllDigital;

Description All the digital output channels are set.

Example

```
BEGIN
   SetAllDigital; // All Output channels are ON
END;
```

ReadDigitalChannel

```
Syntax
```

FUNCTION ReadDigitalChannel(Channel: Longint): Boolean;

Parameter

Channel: Value between 1 and 5 which corresponds to the input channel whose status is to be read.

Result

Boolean: TRUE means that the channel has been set and FALSE means that it has been cleared.

Description

The status of the selected Input channel is read.

```
Example
var status: boolean;
BEGIN
status := ReadIOchannel(2); // Read Input channel 2
END;
```

© 2003 ... Velleman

ReadAllDigital

Syntax

FUNCTION ReadAllDigital: Longint;

Result

Longint: The 5 LSB correspond to the status of the input channels. A high (1) means that the channel is HIGH, a low (0) means that the channel is LOW.

Description

The function returns the status of the digital inputs.

```
Example
var status: longint;
BEGIN
status := ReadAllDigital; // Read the Input channels
END;
```

ResetCounter

Syntax

PROCEDURE ResetCounter(CounterNumber: Longint);

Parameter

CounterNumber: Value 1 or 2, which corresponds to the counter to be reset.

Description The selected pulse counter is reset.

Example BEGIN ResetCounter(2); // Reset the counter number 2 END;

ReadCounter

Syntax FUNCTION ReadCounter(CounterNumber: Longint): Longint;

Parameter

CounterNumber: Value 1 or 2, which corresponds to the counter to be read.

Result

Longint: The content of the 16 bit pulse counter.

Description

The function returns the status of the selected 16 bit pulse counter. The counter number 1 counts the pulses fed to the input I1 and the counter number 2 counts the pulses fed to the input I2.

```
Example
var pulses: longint;
BEGIN
    pulses := ReadCounter(2); // Read the counter number 2
END;
```

SetCounterDebounceTime

Syntax

PROCEDURE SetCounterDebounceTime(CounterNr, DebounceTime: Longint);

Parameter

CounterNumber: Value 1 or 2, which corresponds to the counter to be set. DebounceTime: Debounce time for the pulse counter.

The DebounceTime value corresponds to the debounce time in milliseconds (ms) to be set for the pulse counter. Debounce time value may vary between 0 and 5000.

Description

The counter inputs are debounced in the software to prevent false triggering when mechanical switches or relay inputs are used. The debounce time is equal for both falling and rising edges. The default debounce time is 2ms. This means the counter input must be stable for at least 2ms before it is recognised, giving the maximum count rate of about 200 counts per second.

If the debounce time is set to 0, then the maximum counting rate is about 2000 counts per second.

```
Example
BEGIN
SetCounterDebounceTime(1,100);
// The debounce time for counter number 1 is set to 100ms
END;
```

Using the K8055D.DLL in Delphi

In this application example there are the declarations of the K8055D.DLL procedures and functions and an example how to use the two most important DLL function calls: OpenDevice and CloseDevice.

```
unit K8055;
interface
uses
  Windows, Messages, SysUtils, Classes, Graphics, Controls, Forms, Dialogs,
  StdCtrls, ExtCtrls, ComCtrls;
type
  TForm1 = class(TForm)
    GroupBox1: TGroupBox;
    SK6: TCheckBox;
    SK5: TCheckBox;
    Button1: TButton;
    Label1: TLabel;
    procedure FormClose(Sender: TObject; var Action: TCloseAction);
    procedure Button1Click(Sender: TObject);
  private
    { Private declarations }
  public
    { Public declarations }
  end;
var
  Form1: TForm1;
  timed:boolean;
implementation
{$R *.DFM}
function OpenDevice(CardAddress: Longint): Longint; stdcall; external 'K8055d.dll';
procedure CloseDevice; stdcall; external 'K8055d.dll';
function ReadAnalogChannel(Channel: Longint):Longint; stdcall; external 'K8055d.dll';
procedure ReadAllAnalog(var Data1, Data2: Longint); stdcall; external 'K8055d.dll';
procedure OutputAnalogChannel(Channel: Longint; Data: Longint); stdcall; external
'K8055d dll';
procedure OutputAllAnalog(Data1: Longint; Data2: Longint); stdcall; external 'K8055d.dll';
procedure ClearAnalogChannel(Channel: Longint); stdcall; external 'K8055d.dll';
procedure ClearAllAnalog; stdcall; external 'K8055d.dll';
procedure SetAnalogChannel(Channel: Longint); stdcall; external 'K8055d.dll';
procedure SetAllAnalog; stdcall; external 'K8055d.dll';
procedure WriteAllDigital(Data: Longint);stdcall; external 'K8055d.dll';
procedure ClearDigitalChannel(Channel: Longint); stdcall; external 'K8055d.dll';
procedure ClearAllDigital; stdcall; external 'K8055d.dll';
procedure SetDigitalChannel(Channel: Longint); stdcall; external 'K8055d.dll';
procedure SetAllDigital; stdcall; external 'K8055d.dll';
function ReadDigitalChannel(Channel: Longint): Boolean; stdcall; external 'K8055d.dll';
function ReadAllDigital: Longint; stdcall; external 'K8055d.dll';
function ReadCounter(CounterNr: Longint): Longint; stdcall; external 'K8055d.dll';
procedure ResetCounter(CounterNr: Longint); stdcall; external 'K8055d.dll';
procedure SetCounterDebounceTime(CounterNr, DebounceTime:Longint); stdcall; external
'K8055d.dll';
procedure TForm1.FormClose(Sender: TObject; var Action: TCloseAction);
begin
  CloseDevice;
end;
procedure TForm1.Button1Click(Sender: TObject);
var h,CardAddr:longint;
begin
  CardAddr:= 3-(integer(SK5.Checked) + integer(SK6.Checked) * 2);
  h:= OpenDevice(CardAddr);
  case h of
```

```
0..3: label12.caption:='Card '+ inttostr(h)+' connected';
    -1: label12.caption:='Card '+ inttostr(CardAddr)+' not found';
end;
end;
```

end.

Using the K8055D.DLL in Visual Basic

In the listing of an application example there are the declarations of the K8055D.DLL procedures and functions and an example how to use the two most important DLL function calls: OpenDevice and CloseDevice.

Note: Make sure that the file K8055D.DLL is copied to the Windows' SYSTEM32 folder:

```
Option Explicit
Private Declare Function OpenDevice Lib "k8055d.dll" (ByVal CardAddress As Long) As Long
Private Declare Sub CloseDevice Lib "k8055d.dll" ()
Private Declare Function ReadAnalogChannel Lib "k8055d.dll" (ByVal Channel As Long) As Long
Private Declare Sub ReadAllAnalog Lib "k8055d.dll" (Datal As Long, Data2 As Long)
Private Declare Sub OutputAnalogChannel Lib "k8055d.dll" (ByVal Channel As Long, ByVal Data As
Long)
Private Declare Sub OutputAllAnalog Lib "k8055d.dll" (ByVal Data1 As Long, ByVal Data2 As
Long)
Private Declare Sub ClearAnalogChannel Lib "k8055d.dll" (ByVal Channel As Long)
Private Declare Sub SetAllAnalog Lib "k8055d.dll" ()
Private Declare Sub ClearAllAnalog Lib "k8055d.dll"
                                                    ()
Private Declare Sub SetAnalogChannel Lib "k8055d.dll" (ByVal Channel As Long)
Private Declare Sub WriteAllDigital Lib "k8055d.dll" (ByVal Data As Long)
Private Declare Sub ClearDigitalChannel Lib "k8055d.dll" (ByVal Channel As Long)
Private Declare Sub ClearAllDigital Lib "k8055d.dll" ()
Private Declare Sub SetDigitalChannel Lib "k8055d.dll"
                                                       (ByVal Channel As Long)
Private Declare Sub SetAllDigital Lib "k8055d.dll" ()
Private Declare Function ReadDigitalChannel Lib "k8055d.dll" (ByVal Channel As Long) As
Boolean
Private Declare Function ReadAllDigital Lib "k8055d.dll" () As Long
Private Declare Function ReadCounter Lib "k8055d.dll" (ByVal CounterNr As Long) As Long
Private Declare Sub ResetCounter Lib "k8055d.dll" (ByVal CounterNr As Long)
Private Declare Sub SetCounterDebounceTime Lib "k8055d.dll" (ByVal CounterNr As Long, ByVal
DebounceTime As Long)
Private Sub Connect_Click()
   Dim CardAddress As Long
    Dim h As Long
    CardAddress = 0
    CardAddress = 3 - (Check1(0).Value + Check1(1).Value * 2)
    h = OpenDevice(CardAddress)
    Select Case h
        Case 0, 1, 2, 3
            Label1.Caption = "Card " + Str(h) + " connected"
        Case -1
            Label1.Caption = "Card " + Str(CardAddress) + " not found"
    End Select
End Sub
Private Sub Form_Terminate()
    CloseDevice
End Sub
```

//Listing K8055D.h

Using the K8055D.DLL in Borland C++ Builder

Below there is a listing of the K8055D.h including the declarations of the K8055D.DLL procedures and functions. A listing of an application example shows how to use the two most important DLL function calls: OpenDevice and CloseDevice.

```
#ifdef __cplusplus
extern "C" {
#endif
#define FUNCTION __declspec(dllimport)
FUNCTION long __stdcall OpenDevice(long CardAddress);
FUNCTION __stdcall CloseDevice();
FUNCTION long __stdcall ReadAnalogChannel(long Channel);
FUNCTION __stdcall ReadAllAnalog(long *Data1, long *Data2);
FUNCTION __stdcall OutputAnalogChannel(long Channel, long Data);
FUNCTION __stdcall OutputAllAnalog(long Data1, long Data2);
FUNCTION __stdcall ClearAnalogChannel(long Channel);
FUNCTION __stdcall ClearAllAnalog();
FUNCTION __stdcall SetAnalogChannel(long Channel);
FUNCTION __stdcall SetAllAnalog();
FUNCTION __stdcall WriteAllDigital(long Data);
FUNCTION __stdcall ClearDigitalChannel(long Channel);
FUNCTION __stdcall ClearAllDigital();
FUNCTION __stdcall SetDigitalChannel(long Channel);
FUNCTION __stdcall SetAllDigital();
FUNCTION bool __stdcall ReadDigitalChannel(long Channel);
FUNCTION long __stdcall ReadAllDigital();
FUNCTION long __stdcall ReadCounter(long CounterNr);
FUNCTION __stdcall ResetCounter(long CounterNr);
FUNCTION __stdcall SetCounterDebounceTime(long CounterNr, long DebounceTime);
#ifdef __cplusplus
,
#endif
//Listing Unit1.cpp
//-----
                                          _____
#include <vcl.h>
#pragma hdrstop
#include "Unit1.h"
#include "K8055D.h"
//-----
#pragma package(smart_init)
#pragma resource "*.dfm"
TForm1 *Form1;
//-----
 _fastcall TForm1::TForm1(TComponent* Owner)
       : TForm(Owner)
{
//_____
void __fastcall TForm1::Connect1Click(TObject *Sender)
ł
 int CardAddr = 3 - (int(CheckBox1->Checked) + int(CheckBox2->Checked) * 2);
 int h = OpenDevice(CardAddr);
  switch (h) {
   case 0 :
   case 1 :
   case 2 :
   case 3 :
     Label1->Caption = "Card " + IntToStr(h) + " connected";
     break;
```